

2019-09-17 Contributor call

APAC friendly time

Recording



GMT20190917-0...1920x1150.mp4

Minutes

- Antitrust notice presented
- General Announcements
 - Devcon (Danno)
- Releases (Madeline)
 - 1.2.3 is the last one under the pantheon name
 - 1.3-rc1 next week (25/26 Sept), roadmap at the root
 - Off chance that there may be 1.2.4 because of CI/CD issues
- Work Updates
 - ETC Proposal - Bob Summerwill
 - Background about Ethereum Classic
 - ETCCooperative is joining EEA and HLP
 - ETCCoop is committed to long term maintenance
 - Greg Markou from Chainsafe will be doing most of the work
 - looks to be straightforward to patch
 - Gas Pricing will be the biggest bump
 - DAO switch existing is nice.
 - hardforks are noted in the mailing list
 - Danno asked for some wiki docs for what changes are going in. Noting too far in-depth
 - AR - Greg Markou to add wiki page
 - No questions from the audience
- Other Business
 - Code Repo has been migrated
 - <http://github.com/hyperledger/besu>
 - <http://github.com/hyperledger/besu-docs>
 - DCO [Edward Evans](#) discussed sign off
 - Github has checks in place to ensure
 - DCO is an affirmation that your copyright is usable under Apache 2
 - Just a tag in your commit message, not a GPG commit
 - CI/CD update [Joshua Fernandes](#)
 - Still on Jenkins, as hosted by PegaSys/ConsenSys
 - When we shift we will let everyone know
 - We've looked at other options such as Azure Pipelines, look on CI/CD channel in Rocket Chat
 - Initial Maintainers [Danno Ferrin](#)
 - Went over what's coming into Maintainers
 - will go into the codebase as Maintainers.md
 - concern about too many maintainers
 - Discussed coding style standards of enforcement
- No Future topics

AR - Greg

ECIP / Fork Name	Description	Block Number
ECIP 1015	Gas repricing	3,000,000
ECIP 1010	Die Hard - Difficult bomb delay	3,000,000
ECIP 1039	Monetary policy rounding specification	5,000,001
ECIP 1041	Remove Difficulty Bomb	5,900,000
ECIP 1054	Atlantis hardfork - Includes Spurious Dragon and Byzantium changes	8,772,000