

2019-07-29 Indy Maintainers Call

Summary

- Work and release updates
- Improvements to Indy Node including PBFT view change
- Schedule for future calls

Timezone: Europe afternoon and US morning

We intend to record this call.

Remember the [Hyperledger Code of Conduct](#)

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Attendees

- Name (organization) <email>
- [Richard Esplin](#) (Evernym)
- [Daniel Bluhm](#) (SF) <daniel.bluhm@sovrin.org>

Announcements

Summary of Prior Call

Release Status

- Indy Node
 - Late July: 1.9.1
 - Bug fix release
 - Authors vs Endorsers (INDY-1999)
 - Public write access (INDY-2171)
 - August: 1.9.2
 - Bug fix release
 - September: 1.10.0
 - PBFT view change
- Indy SDK
 - Late July: 1.11.0
 - Usability improvements to Indy CLI and Payments (Sovrin Foundation and Evernym)
 - Requires concurrent release with libsovrin
 - LibVCX without agency (Evernym)
 - Proof of possession of payment address – UNLIKELY
 - August:
 - Finish Authors vs Endorsers
 - Finish proof of possession of payment address
 - GitLab migration alongside Jenkins (Foundation)?
 - Platform Updates (Evernym?)
 - Future
 - Aries / Indy split
 - Anoncreds 2.0 (Sovrin Foundation, [BC.gov?](#))
- Ursa
 - July: 0.2.0
 - Refactor internal plumbing for anoncreds 2.0, shouldn't impact external interfaces
 - Multi-signature BLS instead of aggregated signature
- Aries
 - Agent from Indy Catalyst migrated to aries-cloudagent-python (BC.gov)
 - Initial code migration from Indy SDK repositories
- Indy Catalyst
 - Not migrated yet

Work Updates

- Documentation improvements: Michael B and Stephen C
 - Need to review and prune out-of-date documentation (Alice / Faber treatment of pairwise DIDs is a key pain point)
 - Michael is working on Indy Agent walkthrough using C#
- SDK 2.0 architecture / Indy-Aries split (Sergey)
 - [Aries Working Group 2019-07-31-A](#)
 - <http://jira.hyperledger.org/browse/IS-1285>
- GitLab migration (Mike and Steve G)
 - Demo in the Identity Implementers call?
 - Issues with Jenkins machines because Rust builds run out of memory—workaround increased build time but is a temporary solution
- Advanced Schemas and W3C creds (Ken)
 - Can successfully write and retrieve the Context object from the node code. Will track through all layers up to Aries.
 - <https://github.com/ken-ebert/indy-node/commits/master>
 - Once unit tests work, will commit back either to Master or in a Branch.
 - 5 additional objects need to be added.
- Warnings from rust cargo clippy (Mike)
 - IS-1270 through IS-1274
- New design for revocation / Anoncreds 2.0 (Mike)
 - Would be useful to have a comparison in performance between Anoncreds 1.0 and Anoncreds 2.0
 - First draft is latex document in Ursa repo. Will be published as PDF and HTML.
 - <https://github.com/hyperledger/ursa-docs/tree/master/specs/anoncreds2>
 - Need a plan for changes to Indy Node
 - HIPE for overall changes, then a design PR for the changes specific to the different repos.
<https://github.com/hyperledger/indy-node/tree/master/design>

Other Business

- Proposed improvements to Indy Node architecture and PBFT view change
 - https://github.com/hyperledger/indy-plenum/blob/master/design/plenum_2_0_architecture_class.png
 - https://github.com/hyperledger/indy-plenum/blob/master/design/plenum_2_0_architecture_object.png
 - https://github.com/hyperledger/indy-plenum/blob/master/design/plenum_2_0_communication.png
 - Relationship to long term "Ledger 2.0"
 - multi-process
 - ZMQ client communication vs DIDComm over HTTP
 - Modular architecture: "Micro-services" / actors
- 4 levels of tests in Indy Node
 - Unit
 - Integration
 - System
 - Simulation
- Schedule for future calls
 - Meeting every two weeks in this timezone

Next Week

- Maintainership requirements for Indy Node and Indy SDK
- Ursa and AMCL
- New pack / unpack requires disclosure of recipient

Action items

- ✓ Nathan (Richard)
 - Fix Hyperledger calendar invitation
- ✓ Nathan (Daniel)
 - Set up alternate meeting hosts to record
- ✓ Mike (Ken)
 - Address memory issues with current CI / CD pipelines
- ✓ Axel (Artem)
 - Dependency update of Backtrace slowed down build pipelines for Windows

Call Recording