

# 2019-06-17 Indy Maintainers Call

## Summary

- Release planning for next three months
- Restructuring Indy calls now that we have Aries
  - Combine some of the calls?
  - Focused on getting work done: work streams and release planning
- Plans for improving documentation
  - Focus for new developer experience should be Aries

Timezone: US afternoon and Asia morning

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## Attendees

Name	Organization	Email
Richard Esplin	Evernym	richard.esplin@evernym.com
<a href="#">Stephen Curran</a>	Cloud Compass Computing/BC Gov	swcurran@cloudcompass.ca
Mike		
Sam		
Michael		

## Announcements

## Agenda

Subject	Who	Notes
Summary of Prior call	Everybody	
Calls focused on getting work done: Indy SDK WG best practices	Richard	
Documentation: (a conversation for the US / Europe group, already had it with US / Asia) <ul style="list-style-type: none"><li>• Where to document changes? HIPEs/Repo Docs/Jira Tickets</li><li>• PR's should link back to Jira tickets</li><li>• Rocket Chat questions should be pushed to Stack Overflow</li></ul>		

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## Release Status

- Indy Node
  - June: 1.9.0 Pluggable Request Handlers
    - Testing is at risk for June
  - July: 1.9.1
    - Bug fix release
  - August: 1.9.2
    - Bug fix release
  - September: 1.10.0
    - PBFT view change
- Indy SDK
  - June: Indy SDK 1.10.0
    - Flexible Credential Attribute Tagging ([BC.gov](#))
    - Bugfixes
  - July:
    - GitLab migration alongside Jenkins (Foundation)?
      - Linux should be ready, maybe Windows.
      - Need a plan for mobile devices.
      - Could run it right after the release.
  - August
    - Platform Updates (Evernym?)
    - Aries / Indy split (Evernym will help with architecture)
    - Anoncreds 2.0 (Sovrin Foundation, [BC.gov?](#))
- Ursa
  - June: 0.1.2
    - Exposing the existing functionality over a C-API for the Aroha team.
  - July: 0.2.0
    - Refactor internal plumbing for anoncreds 2.0, shouldn't impact external interfaces
    - Multi-signature BLS instead of aggregated signature
- Aries
  - Initial code migration

## Work Updates

- Documentation improvements: Michael B and Stephen C
  - SDK 2.0 architecture (Sergey)
  - Payment decorator (Sergey)
  - GitLab migration (Mike and Steve G)
  - Warnings from rust cargo clippy (Mike)
    - IS-1270 through IS-1274
    - Will look at again in July
  - New design for revocation / Anoncreds 2.0 (Mike)
    - Would be useful to have a comparison in performance between Anoncreds 1.0 and Anoncreds 2.0
      - First draft is latex document in Ursa repo. Will be published as PDF and HTML.
    - Need a plan for changes to Indy Node
      - HIPE for overall changes, then a design PR for the changes specific to the different repos.
- <https://github.com/hyperledger/indy-node/tree/master/design>

## Notes

- Status of Indy / Aries split:
  - Should discuss in an Aries WG call, but not this week. Evernym is working on a proposal to start the discussion, this shouldn't stop others from putting together their own proposals.
  - Sam added README / Migration Notice to Aries repos.
- Aries should be the starting point for most new developers. Need to focus on documentation for new developers. Stephen getting started.
- Daniel has been adding notes to Indy HIPE informing people when they are superseded by Aries. More of this needs to be done.
- Concerns about losing the branding work we have done with Indy. How can we transfer this branding goodness to Aries?
  - We can emphasize that Aries was incubated in Indy, but we also need to be welcoming to the non-Indy people to achieve the Aries vision.
- What is the role of this call post-Aries?
  - Merge this call with the Indy SDK working group?
    - Cancel the Wednesday call and just use the Monday slot?
    - Do we need an afternoon slot? How interested are the AU / NZ people in Indy vs Aries?
  - Give room for an Aries Maintainers call?
- Documentation questions:
  - Need to discuss with NA / EU
  - Benefits of Stack Overflow
  - Need to review and prune out-of-date documentation
    - Alice / Faber treatment of pairwise DIDs is a key pain point
    - Start with the "new developer on Aries" path, and then decide what developers need to know about Indy?
  - Michael is working on Indy Agent walkthrough using C#
  - Would love to see a point and click demo walkthrough

- Need to have a high enough level for new developers
- Note: Richard hates Confluence tables in meeting agendas, as they don't copy / paste.

Next Week

Action items

Call Recording