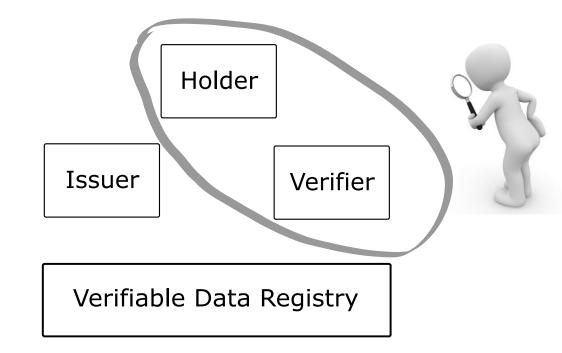
A Lightweight Alternative to DIDcomm and OpenID 4 VPs?

lowering implementation complexity for existing OIDC relying parties

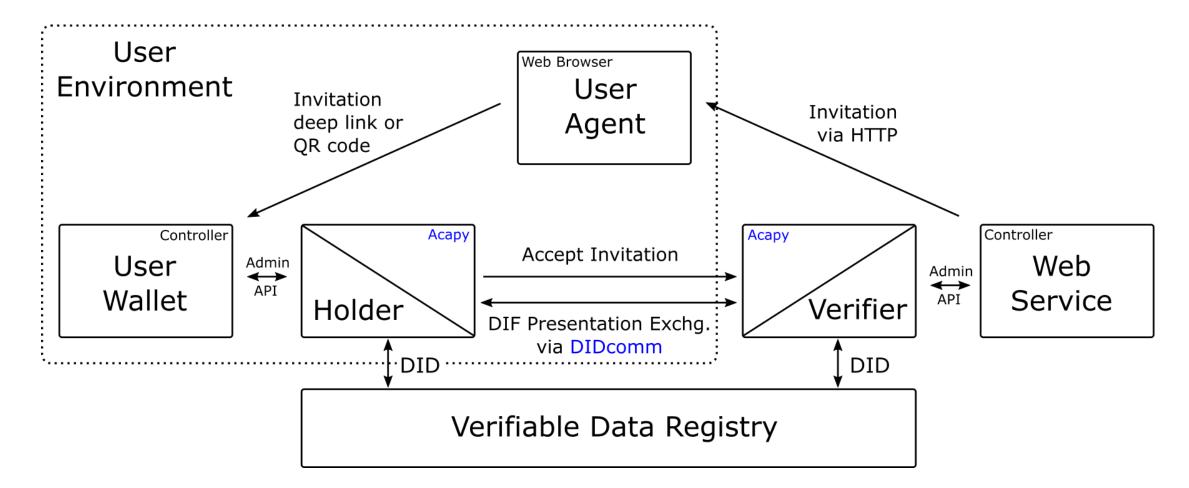
Scope and Motivation

- DIDcomm is a great protocol, but brings some implementation complexity for existing (OIDC) relying parties that utilize JOSE/JWT processing capabilities for ID token/access token verification
- Relying Parties / Web Services want to enable resource access for (wallet-) holders based on verifiable credentials and verifiable presentations
- in scenarios where no persistent connection is needed (session-based approach)
- out-of-band initiated (QR code), cross device user interaction



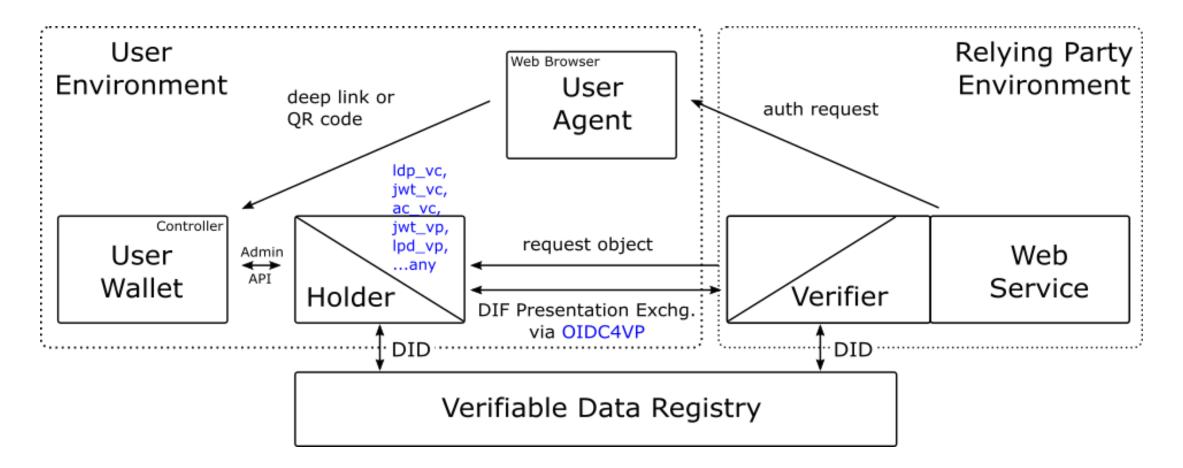


Starting Point: DIDcomm



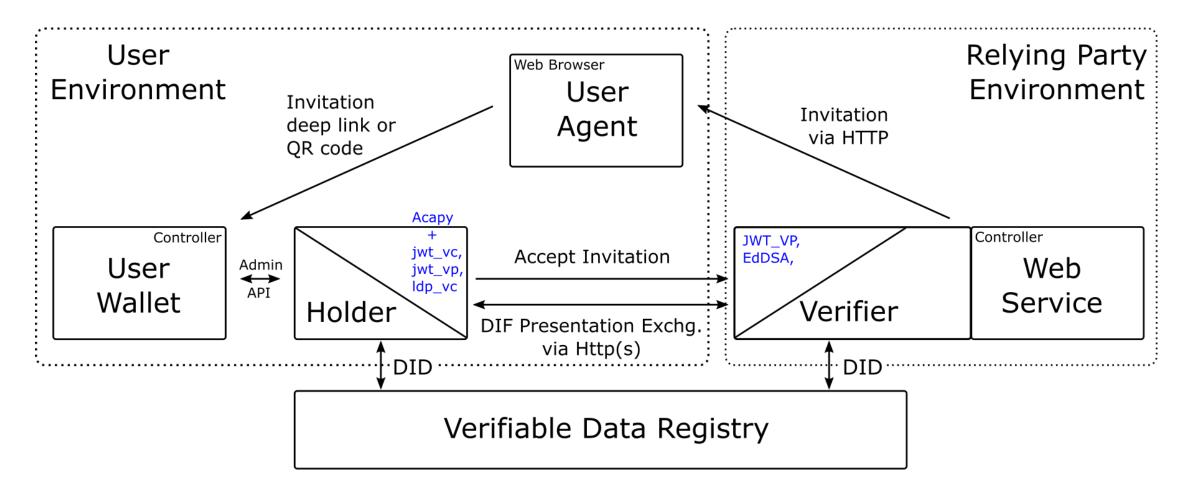
See <u>https://github.com/bcgov/vc-authn-oidc/blob/main/docs/README.md</u> for a similiar approach

oidc4vp Approach: Verifier-Initiated Cross Device Flow



See <u>https://hackmd.io/@romanr/H1WXfAcQj</u> for detailed messages and their sequence flow chart

Simplified Approach: px-over-http



See <u>https://github.com/windley/IIW_homepage/blob/gh-pages/assets/proceedings/IIW_34_Book_of_Proceedings.pdf</u> pages 205-206 for detailed messages and their sequence flow chart

Connection Establishment

DIDcomm vs. px-over-http

OOB Invitation Message

```
"@id": "90d3878c-e58d-4111-a02c-8409717344f7",
    "@type": "https://didcomm.org/out-of-band/1.0/invitation",
    "handshake_protocols": [
    "https://didcomm.org/didexchange/1.0",
    "https://example.org/px-over-http-handshake/0.1", // non-didcomm protocol
],
    "services": [
    {
        "id": "#inline",
        "id": "https://verifier.org",
        "type": "did-communication",
        "px-over-http",
        "serviceEndpoint": "https://verifier.org"
}
```

OIDC4VP

Auth Request

https://wallet.verifier.org? client_id=https%3A%2F%2Fclient.verifier.org%2Fcb &request uri=https%3A%2F%2Fclient.verifier.org%2F567545564

OOB Invitation Message



Controller derives OOB invitation from auth request to make use of OOB protocol as single mechanism for connection establishment. Alternatively, add API endpoint which accepts auth requests

All protocols start off by presenting a (dynamically generated) QR-Code that is scanned with a mobile device.

px-over-http at a glance

- RP creates OOB invitation for px-over-http
- Holder fetches presentation request from serviceEndpoint, providing the invitation_msg_id
- Presentation request contains only 3 parameters: presentation definition, nonce and session
- Holder creates ID token: JWT_VP + OpenID attributes
- Holder POSTs response (ID token + session param) to serviceEndpoint

Bonus Feature:

To authenticate a previously registered holder, the RP can send an empty presentation definition, which results in a signed ID token which contains an empty presentation. -> Very fast verification.

Protocol Comparison

	advantages	Disadvantages
DIDcomm + Present Proof 2.0	 well-defined base communication protocol very flexible, extensible solid basis for presentation exchange independent of "untrusted" transport at lower layers long lasting (persistent) connections privacy preserving via mediators async (offline) protocol via mediator 	 all communicating partners need DIDs implementation complexity applies at all comm-partners existing application-specific protocols need to be implemented on top of DIDcomm
px-over-http	 simplified presentation exchange tailored to the capabilities of existing RPs: single presentation request/single proof ID token <-> JWT_VP EdDSA (JWT) <-> Ed25519 (LDP_VC) less overhead than DIDcomm: uses transport layer security (HTTPS) instead of encryption envelope self-attested claims in ID token and credentials about the same subject simple migration path for existing RPs 	 only HTTPs, no persistent connections PKI-based transport security (centralized or federated trust based on CAs and trustLists) only W3C credentials only EdDSA no selective disclosure no predicate proofs no multiple proofs in one message not privacy preserving via mediator

Protocol Comparison

	advantages	disadvantages
oidc4vp	 stems from a protocol family that is well defined by the OpenID Foundation and broadly used over the last decade less overhead than DIDcomm: uses transport layer security (HTTPS) instead of encryption envelope credential format agnostic, very flexible self-attested claims in ID token 	 only HTTPs, no persistent connections PKI-based transport security (centralized or federated trust based on CAs and trustLists) very complex: several communication/ message flows (e.g. on-device vs. cross-device) with many different variants (e.g.: deferred objects / uris for request and presentation_definition) not privacy preserving via mediator

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Thanks for your attention and feedback!