



Completed

- 1. RC10 as internal release only
- 2. Identified duplication bug,
- 3. Ironing out p2p actor kinks (+ backport to LTS)
- 4. Better handling of Fixed
- 5. Better UX numerical operations and values
- 6. Iroha now self-reports diagnostics on startup
- 7. Query for total amount of any given asset (useful for BC: Explorer)
- 8. Iroha 1 internship done and dusted (presentation to follow)
- 9. Bug fixes
- 10. iroha_swarm reviewed. Implementation pending



Completed

- 10. Fix block streaming and WebSocket communication
- 11. Permission events emitted for Roles too.
- 12. Zombie genesis bug re-fixed
- 13. Better Mutexes
- 14. Blockchain explorer demo
- 15. Generic Filter and Judge combinators
- 16. CI back online after testing



In Progress

- 1. Run-time permission validators implementation (on hold)
 - a. RFC (WIP)
 - b. Designing common plugin system (WIP)
- 2. Cactus interoperability
 - a. First PR
 - b. Deploying the first functional bridge (WIP)
- 3. WASM dynamic linkage (on hold)
- 4. Unified configuration interface:
 - a. moving objects from config to ISI
 - b. Consolidating WSV
 - c. Run-time upgrades



In Progress

- 1. Updating tutorial with new features:
 - a. Sorting
 - b. Pagination
 - c. Filtering
 - d. Queries
- 2. Load script improvements:
 - a. Diverse instructions
 - b. More accurate TPS estimation
 - c. Graceful shutdown
 - d. Dæmon mode



In Progress

- 1. UI/UX
 - a. Log and ignore pattern
 - b. Logging of all error conditions
 - c. Actionable feedback on errors
 - d. TriggerExecuted event
- 2. Profiling
 - a. Feedback from users
 - b. Testing on the longevity stand
 - c. Pushing unit test coverage back to reasonable amounts
 - d. Performance regression analysis



Planned (long term)

- 1. Key-centric account re-structuring
- 2. Hijiri (local reputation system)
- 3. Offline transactions (needs account restructure)
- 4. Parachain compatibility (needs account restructure)
- 5. Transaction fees
- 6. Bootstrap peers

