# Introduction to Besu

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# Hyperledger Besu Roadmap 2023



Rollups & Staking Experience
Related releases 23.4.x

- Ship Shanghai, wrap up staking UX improvements
- Besu as a rollups engine (plugable crypto, RPC, rollup-compatible state management)
- Prepare for Cancun

Multi-Chain Besu, Flexible Infrastructure Related releases 23.10.x

- Codebase tailored for multi-use case support (Mainnet, private nets, EVM-compatible L1/L2s)
- Tooling & features for infrastructure providers
- Besu as an Ethereum reference client in Java, bringing enterprise to public nets

Q1

Committed...

Q2

Q3

Indicative...

**Q4** 

2024

Ongoing - Core Development: EIPs, Specs, Prototypes

Shanghai Fork & Mainnet Performance
Related releases 23.1 x

- Shanghai devnets & Zhejiang testnet
- Staking withdrawals in Besu
- EOF (delayed, feature complete)
- Execution perf. (flat DB, caching, EVM perf.)
- Bonsai Stability (refactor & auto-heal)

Cancun Fork & Packaging Improvements
Related releases 23.7.x

- Cancun: EIP-4844 and EOF dev/test/ship
- Packaged PoS images for Mainnet with neatly integrated CL client
- Flexible Rollups packages opBesu/zkBesu

In-Protocol Deposits /
Proposer Builder
Separation, Verkle Tries,
History/State expiry

Ongoing research for new Ethereum protocol updates



## Well suited to enterprises

Besu provides a **familiar license**, a **familiar programming language**, and institutional-grade features for running low-overhead nodes, **staking** Ether, and interacting with blockchain networks



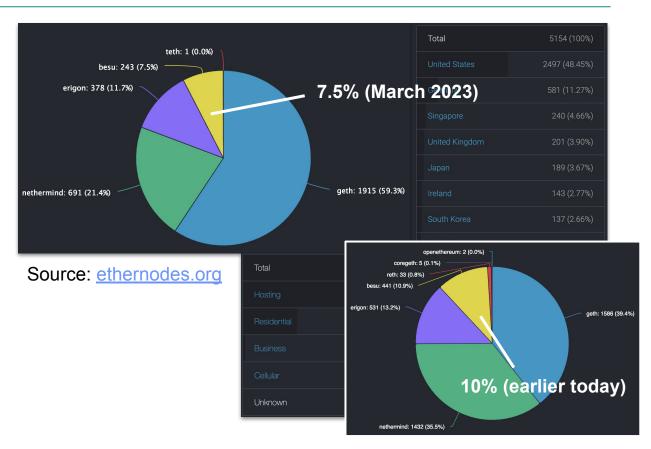
Besu aims to be the **best and most flexible infrastructure** for institutions looking to participate in **blockchain networks** 

- Public networks
- Private/enterprise networks
- Sidechains
- Layer 2s
- zkRollups
- Enterprise friendly license
- Enterprise familiar programming language
- Active OSS community



### **Besu is a Complete Mainnet Client**

- 4 Main Clients make up the Execution Layer and have prominent voices among Ethereum Core Developers
- Besu participates in and steers network upgrades on Ethereum Mainnet
- Besu has historically been used for private networks, but has climbed from ~1% network share pre-Merge
   Differentiated by Bonsai
- No other client has been built with the same enterprise features used in private networks and infrastructure





# Besu is built on standards to support Hybrid Networks

#### palm.network

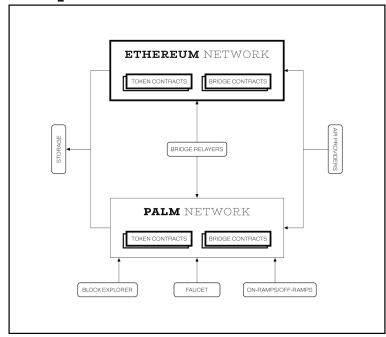
"The Palm network uses IBFT 2.0 Proof of Authority (PoA) consensus, with network validators being run by key stakeholders. The network offers a fast transaction speed and super low minting costs... An automated bridge relay service connects payment tokens, like DAI, and NFTs on Ethereum and the Palm network, with bridging contracts deployed on both networks to manage the connection."

Hybrid infrastructure customizes and scales "off-chain" while taking advantage of the security and network effects of Ethereum Mainnet and its standards.

#### Evolution of Besu networks:

- Private net → Hybrid → Public infrastructure (L2, L3)







# **Layer 2 Solutions are Scaling Ethereum**

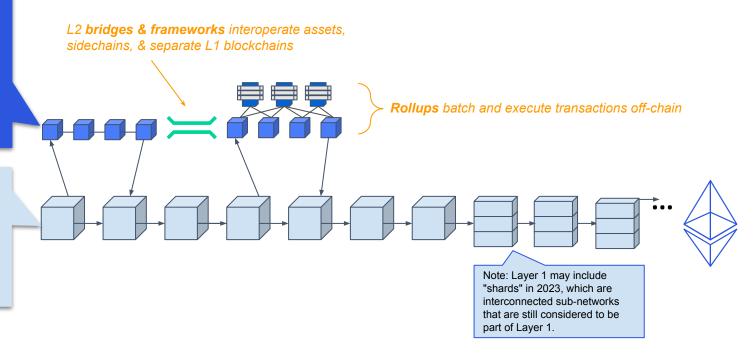
Technology enhancements are taking place at two levels...

#### Layer 2 (L2):

Multiple faster networks, with smaller # of nodes, leveraging Layer 1 for anchoring, interoperability, and security.

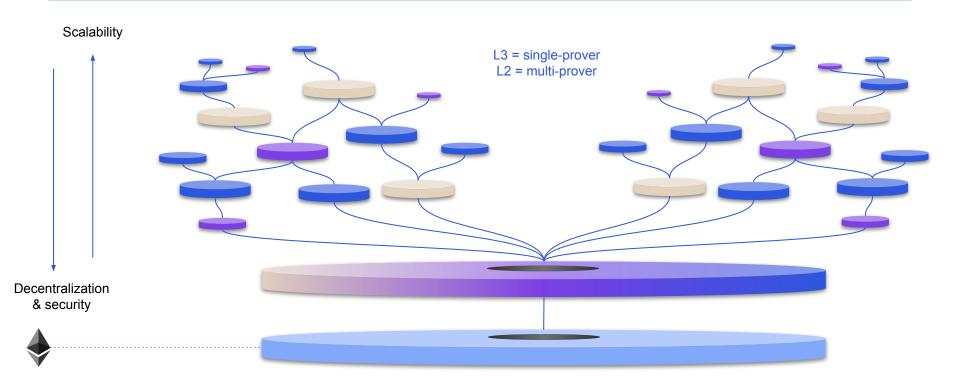
#### **Layer 1 (L1):**

Base settlement layer, most decentralized and resilient network with the largest # of nodes.





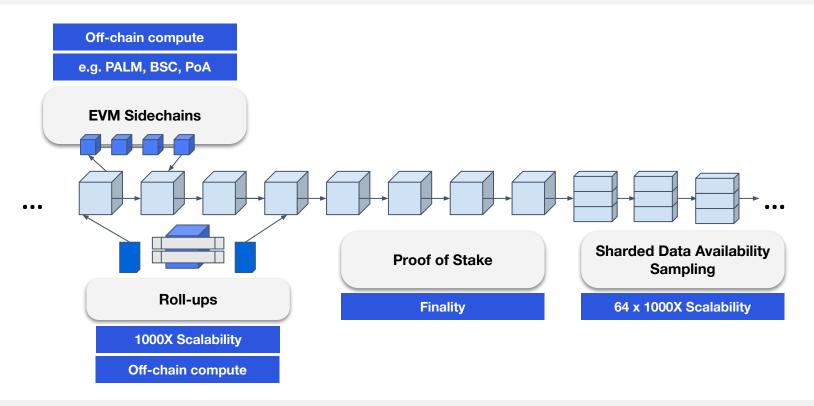
# L3 brings Web2 to Web3





# **Scalability Increasing**

#### Layer 1 & 2 Scalability Solutions Increasing Throughput by x10,000





# **Institutions & DeFi Need More than Layer 1**

- Throughput on mainnet Ethereum is becoming a bottleneck as institutions and users struggle with queues, fees, and long finality times
- While auditability is key to Ethereum's security and success, institutions and users require transaction privacy for certain use-cases on-chain
- Utility tokens and stablecoins require privacy and scalability to power revolutionary use-cases for CeFi like CBDCs or high throughput use-cases like micro-transactions
- Compatibility with Layer 1 smart contracts and composable platforms are key to ecosystem success but have key technical challenges for adoption by businesses and new users
- Layer 1 token transfers are too expensive and non-private (and lack compatibility with ecosystem)



# Modular Besu & Post-Merge Architecture

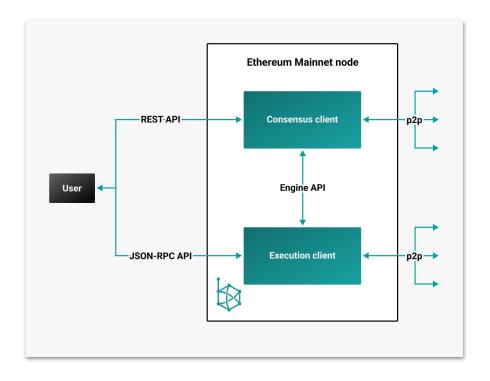
#### **Besu as an Execution Client**

#### From our documentation:

Execution clients, such as Besu, manage the execution layer, including executing transactions and updating the world state. Execution clients serve JSON-RPC API requests and communicate with each other in a peer-to-peer network.

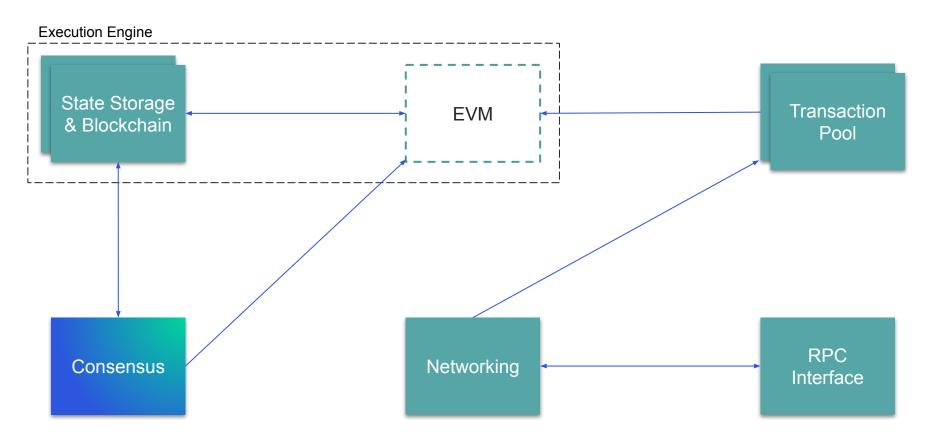
#### Engine API:

Novel set of APIs to enable maximum re-use of technology for proof of stake and to keep consensus operations quick (via a lightweight consensus client) as Ethereum scales



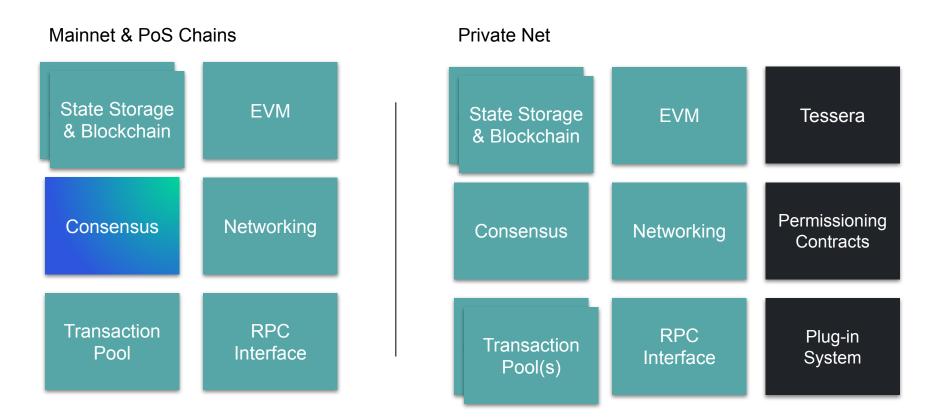


# **Componentization & Modularity**



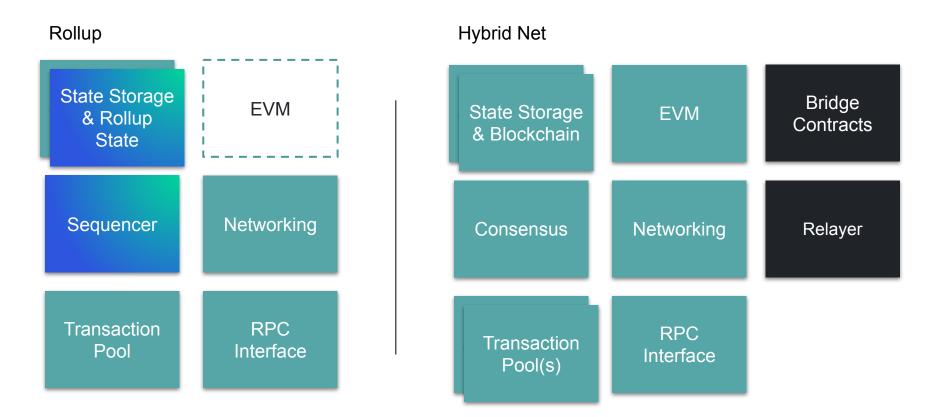


# **Reusable Building Blocks**





# **Reusable Building Blocks**





# Steering & Contributing to Besu & Core Development

## **Existing Process**

Besu is primarily maintained by contributors from Consensys, Swirlds Labs, ETC Co-op, Splunk, Kaleido, and Web3Labs

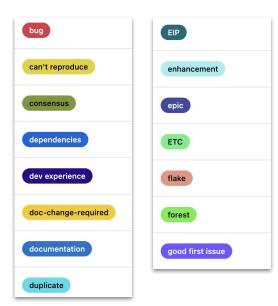
- Some contributors are primarily focused on Public networks
- Kaleido & Web3Labs contributors focusing on private network feature maintenance, bug fixes, etc.

#### Contributing to Besu has existing guidelines

- Bi-weekly Contributor Calls Open Forum, multiple Time-zones
- Roadmap routinely updated <u>here</u>
- <u>Public Zenhub board</u> to see issues, epics, and priorities of contributors (mainly Consensys)

#### Code Contributions...

- Labels
- Contributor calls
- More



Some relevant labels...

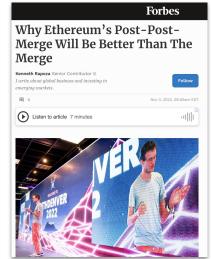


# Why does Core Development matter?

- Getting involved in Core Development reduces platform risk as more activity moves onto public networks
- More voices in Core Development deepens collaboration and opens the door for progressive decentralization
- Brings an understanding of business and regulatory requirements back to Core Devs
- Web2 → Web3 migration requires collaboration
- Core Development and protocol updates are constantly in the news...









#### What's Possible...

#### Open-governance...

- Any of the existing process can be changed with consensus among contributors
- Maintainer status is for pull requests into the Main repo, but non-maintainers can propose project changes
- Discord → #besu-contributors for governance discussions (<u>discord.gg/hyperledger</u>)

#### Some current proposals

- Quarterly or Bi-annual Roadmap Review, open to the public
  - Steer-co?
- Quarterly or Bi-annual Core Development Review to align on Ethereum Improvement Proposals and standards
  - Consenys currently host Core Devs reviews and can make these public if there is appetite
- Public Issue Triage calls
- Enterprise roadmap
  - Focus areas specific to enterprise-oriented architectures & topologies

