

Fabric nodejs SDK security extension

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› Introduction

- › **Name:** Hengming Zhang
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- › **University:** Fudan University
- › **Mentor(s):** David Liu - Mediconcen
- › **Hyperledger project:** fabric-sdk-node, fabric-client-flutter and fabric-server-node.

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> **Project Description:**

The project is to build the crypto infrastructure for the Hyperledger Fabric SDK for Node.js.

> **Technology:**

Node.js: the Chrome's V8 based JavaScript runtime for server side. Use it as the server side programming language for the fabric-server-node project.

> **Frameworks:**

Hyperledger Fabric: the enterprise-grade permissioned distributed ledger framework. Leverage it as the network and infrastructure block to build apps and Node.js SDK.

Flutter: the Google's mobile app SDK for crafting high-quality native interfaces on iOS and Android. Take it as the fabric-client-flutter project's framework to find the native crypto support of offline signing for the Hyperledger Fabric.

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> Frameworks Con't:

Express.js: the web application framework for Node.js. Utilize it as the backend Node.js restful http/https server for the fabric-server-node project to send and/or receive request.

> Tools:

VS Code: for the open source projects development.

GitHub: for documenting SoftHSM tutorials.

Gerrit: for committing and contributing code and collaborating the code review.

Hyperledger Jira: for tracking issues, commits, and tasks.

Hyperledger Wiki: for the project plan and completions.

Hyperledger Chat: for chatting with the Hyperledger Fabric contributors and raising questions.

Jenkins: for checking and running the code build.

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› **Project Objectives:**

- › Obj 1: fix on integration test failure on various OS.
- › Obj 2: keyStore class design refactor.
- › Obj 3: HSM compatibility enhance
- › Obj 4: offline signing



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› Project Deliverables:

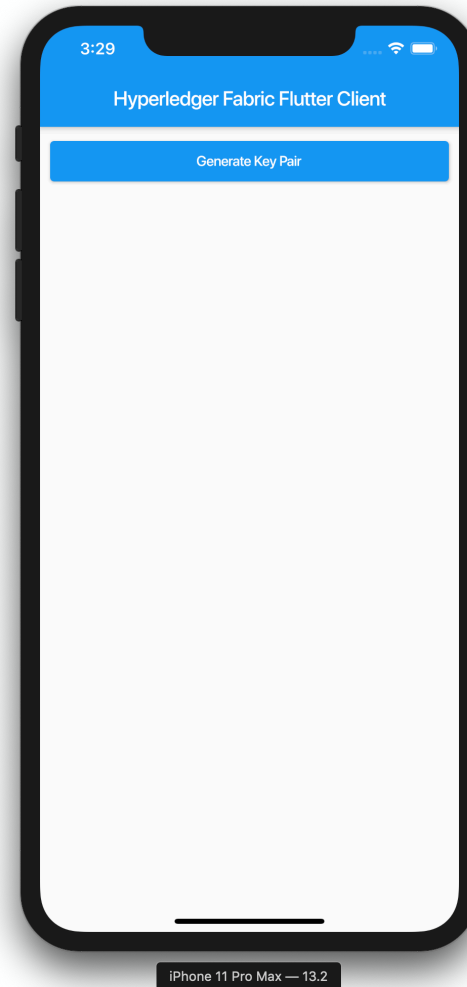
- › Deliverable 1: computing resources checklist: cloud account, virtual machine snapshot, and mobile devices.
- › Deliverable 2: fix on integration test failure on various OS - only fixed on Ubuntu/macOS. b/c the Hyperledger Fabric Node SDK not supported on Windows platforms.
- › Deliverable 3: keyStore class design refactor - refactored the crypto key store design to the modern object-oriented design.
- › Deliverable 4: HSM compatibility enhance - enhanced the HSM compatibility about fabric-sdk-node. The enhancement includes fixing the current issues of SoftHSM.
- › Deliverable 5: offline signing - find mobile native crypto support on the offline signing scenario.
- › Deliverable 6: readme update: new HSM support - updated the README doc and moved it into github.io tutorials.

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- › **Project Execution & Accomplishments:**
- › Accomplishments: computing resources checklist, fix on integration test failure on various OS, readme update: new HSM support, and offline signing.
- › Not yet completed: keyStore class design refactor - reason is rejected by the maintainer b/c the change was not needed on master branch. Now the new commits are being reviewed on the release-1.4 branch.
- › Partially completed: HSM compatibility enhance - SoftHSM part completed while the CloudHSM component not completed. Reason is out of cost to run the Cloud HSM service on AWS.
- › Most proud of things: committed codes are approved and merged by fabric maintainers, and built a mobile app interacting with fabric network to generate keys, sign and verify proposals using cryptographic operations.
- › The challenging: operate a fabric network that can be used to verify certificate signing request.
- › Documented bugs: integration test failures and segmentation fault on Hyperledger Jira and GitHub.

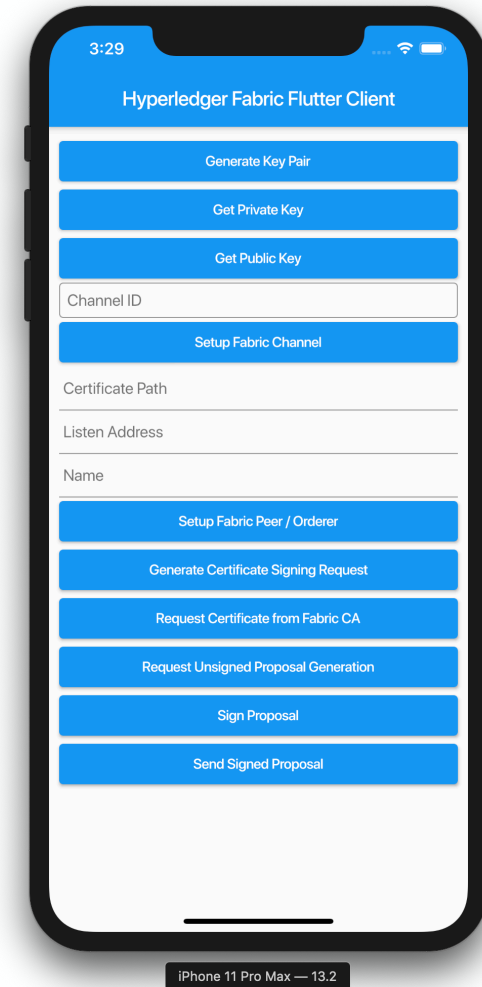
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> Project Demos on iOS Simulator:



iPhone 11 Pro Max — 13.2

Initial UI

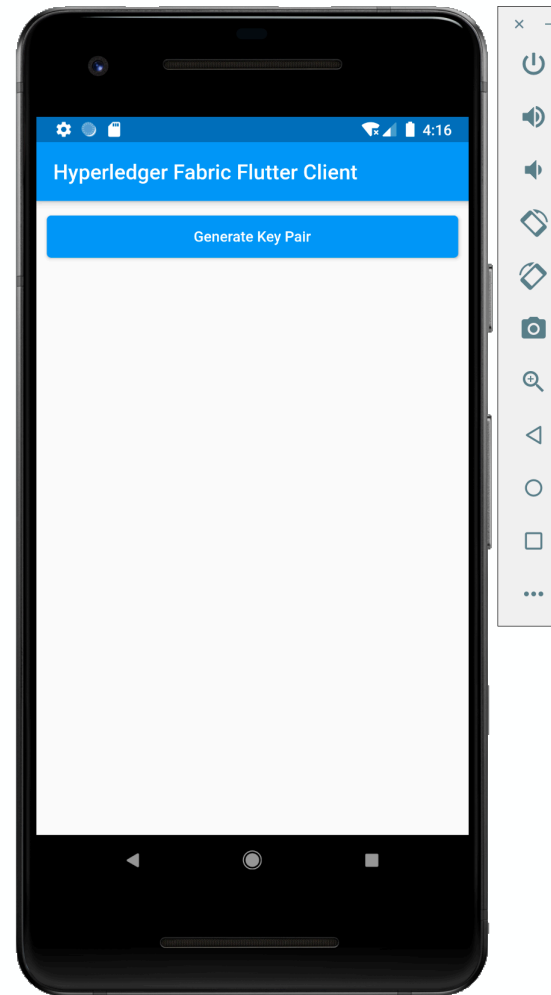


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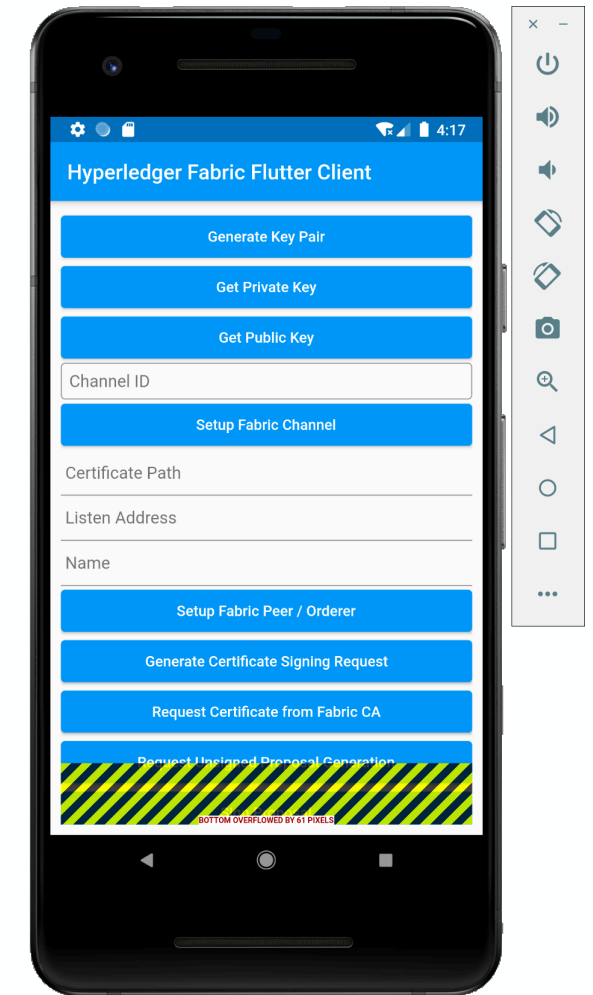
Complete UI

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> Project Demos on Android Emulator:



Initial UI



Complete UI

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- › **Recommendations for future work:**
- › The fabric-client-flutter project can be extended and implemented on other platforms such as Windows, macOS, and even IoT devices.
- › The existing fabric-sdk-node project code structure can be improved by rewriting/refactoring the code to use the modern grammar so it becomes easier to read by other developers and contributors.
- › The fabric-server-node project can be used to demonstrate an application that has a frontend to interact with fabric network.

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- › **Referenced GitHub Repositories:**
- › fabric-sdk-node: <https://github.com/hyperledger/fabric-sdk-node>
- › **Hyperledger Lab Projects (To be moved into):**
- › fabric-client-flutter: <https://github.com/5sWind/fabric-client-flutter>
- › fabric-server-node: <https://github.com/5sWind/fabric-server-node>